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Introduction to C# and .NET

(3 days)

Course overview

If you are getting started with programming and you're aiming to use C# and .NET, then this is the course for you. The course explains essential programming concepts and object-oriented techniques, and explores fundamental C# syntax in this context. The course also gives an introduction to some of the common APIs in .NET 6.

What you'll learn

- Fundamental programming concepts
- Essential C# syntax
- · Object oriented concepts
- How to implement OO in C#

Prerequisites

• The course does not assume prior programming experience

Course details

- Programming Fundamentals: Types of programming languages; Structuring programs; Some simple code examples
- Introduction to .NET: Overview of .NET; Creating a .NET app at the command line; Creating a .NET app by using Visual Studio; Understanding top-level statements
- C# Core Language Features: Basic syntax rules; Getting started with C# variables; Going further with C# variables; Getting started with C# operators
- Flow of Control Concepts: What is flow control; Making decisions; Making loops; Putting it all together to create algorithms
- Flow of Control in C#: Writing if and if-else statements; Writing switch statements; Writing loops
- Writing and Calling Functions: What are functions; Defining and calling functions;
 Parameters and return values
- Introduction to Object Oriented Concepts: What is OO; Abstraction via classes; Encapsulation; Inheritance; OO design
- Classes and Objects in C#: Defining a simple class; Namespaces; Fields, constructors, methods, and properties; Creating new objects
- Inheritance: What is inheritance; Defining subclasses and superclasses in C#;
 Polymorphism
- Interfaces: What are interfaces; Defining interfaces; Implementing interfaces